Student Name \_\_Gregory Thomas\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Grade Contracted For \_\_\_X\_ A \_\_\_\_ B \_\_\_\_ C

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| --- | --- | --- | --- |
| What concepts are you going to learn, or skills are you going to develop? | How will you learn the content/ develop the skill? | What evidence will you add to the portfolio to demonstrate your learning? | How will you and I assess the evidence of your learning/skills? |
| 10%(skills for lifelong Learning b7)[Pursues knowledge and educational experience within projects.  | * I will learn by doing research on topics that would make the community better.
 | * I can show products that I have done within the research products I have done in the class
 | * Comparing it to life long goals and how i am improving
 |
| (10%)(Oral Communication C8):[Develops clear, innovative central messages with significant supporting materials] | * Research more in depth about the topic and make sure everything makes sense to me and everyone else
 | * Show that I have a deeper understanding on my products showing different videos or products that relate to each other
 | * the way I talk should be more clear and someone who does not know what we are researching should know after I explain everything
 |
| 30%Based on (Problem Solving Skills b9)[Identifies and evaluate multiple approaches for solving problems within products.] | * find resolutions to the problem and how I can prevent it from occurring
 | Showing notes or problems that may have occurred during different products (team or myself) | * I will be able to explain it to you and it should make you feel as if you can help in some kind of way
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| (10%)Based on (Written Communication):[Helps demonstrate the context, the auidence, and the purpose]  | * Inviting people outside the codes program to join us and fight to help the community
 | * Showing videos that have context of the products that I am showing
 | * The research and the amount of people wanting to help us grow as a community
 |
| (40%)Based on (Critical & Creative Thinking b2):Takes risks in projects and in approaches to learning to create new knowledge} | * Making brand new ideas and bring them to the light
 | * Showing different ideas and approach’s that I have made and also what did not work for the products
 | * There will be brand new ideas that people have not thought about or have not tried to create new knowledge about the product
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